SEMESTER -IV

DEPARTMENT OF ELECTRONIC SCIENCE

Category I

(B.Sc. Honours in Electronics)

DISCIPLINE SPECIFIC CORE COURSE – 10: Electrical Technology

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Electrical Technology	4	3	-	1	Class XII passed with Physics + Mathematics/Applied Mathematics + Chemistry OR Physics + Mathematics/Applied Mathematics + Computer Science/Informatics Practices	Circuit Theory & Network Analysis (DSC-2, Sem I), Basic Instrumen-tation & Measure-ment Techniques (DSC-4, Sem II)

Learning Objectives

The Learning Objectives of this course are as follows:

The paper deals with Electrical and Electronic systems viz.; Working, construction and principle of DC and AC machines, transformers and polyphase circuits. The paper covers the related concepts such as control of speed, generation of Torque, various losses, efficiency and breaking mechanisms of various commonly used electromechanical systems such as stepper, induction and universal motors. The understanding of mathematical relations between the various parameters, imparts enough knowledge to optimize the output response under a given condition.

Learning outcomes

The Learning Outcomes of this course are as follows:

- Discuss the working principle of a Transformer and analyze its specifications
- Understand the working of DC Machines, DC Generators and DC Motors
- Classify Induction motors into Polyphase and single phase motors and understand their working
- Evaluate the working of Synchronous generators and synchronous motors and their comparative study with induction motors

SYLLABUS OF ELDSC-10 **Total Hours- Theory: 45 Hours, Practicals: 30 Hours**

UNIT – I (10 Hours)

Transformers: Overview of types of transformers, EMF equation, Transformer Losses, No load operation, Operation under load, Phasor diagram, Equivalent circuit of transformer, Voltage regulation, Condition for maximum efficiency, All day efficiency, short circuit and open circuit tests.

Polyphase Circuits: Line and phase relations in three phase circuits.

DC Machines: Overview of Basic constructional features and physical principles involved in electrical machines, lap and wave connections.

UNIT – II (13 Hours)

D.C. Generators: Principle of operation, Concept of armature reaction and commutation, E.M.F. Equation, Methods of excitation, Characteristics of separately excited and Self excited (Shunt, Compound and Series) generators, Losses and efficiency.

D.C. Motors: Comparison of generator and motor action, Principle of operation, Back EMF, Maximum power, Torque and speed relation, Characteristics of series, shunt and Compound excited motors, Losses & efficiency, Three-point starter, Factors affecting speed of DC motors.

UNIT – III (12 Hours)

Poly Phase Induction Motors: General constructional features, Types of rotors, Rotating magnetic field (single phase, two phase and three phase), Ferrari's Principle, Production of torque, Slip, Starting Torque, Running Torque, Torque equation, Torque-slip characteristics (Breakdown Torque), factors affecting speed of Induction motor.

Single Phase Induction Motors: General constructional features, Study and applications: Split phase motors, Capacitor start & run motor, Reluctance Motor, Stepper Motor, Universal motor

UNIT – IV (10 Hours)

Synchronous Machines: Principle of operation and construction features of Alternators (synchronous generators), E.M.F. equation, Principle of synchronous motor, methods of starting, Power developed in Synchronous motor, factors for failure to start, applications, comparison of synchronous and induction motor

Practical component (if any) – Electrical Technology

(Hardware and Circuit Simulation Software)

Learning outcomes

The Learning Outcomes of this course are as follows:

- Understand the working of DC series, shunt and Induction motors
- Study the working of transformer
- Study of Stepper motor, Universal motor
- Write a technical report on the experiment performed.

LIST OF PRACTICALS (Total Practical Hours- 30 Hours)

1. Study of characteristics of DC Series motor.
2. Study of characteristics of DC Shunt motor.
3. Study of control of DC motor using SCR.
4. Study of characteristics of single-phase induction motor.
5. Study of Stepper motor.
6. Study of Universal motor.
7. Study of Open Circuit Test on single phase transformer.
8. Study of Short Circuit Test on single phase transformer.

Note: Students shall sincerely work towards completing all the above listed practicals for this course. In any circumstance, the completed number of practicals shall not be less than seven.

Essential/recommended readings

1. B.L. Thareja, A.K. Thareja, A Textbook of Electrical Technology-Vol-II, S.Chand
2. J.B. Gupta, Electrical Technology (Electrical Machines), Katsons
3. I. J. Nagrath and D. P. Kothari, Electrical Machines, Tata McGraw Hill
4. H. Cotton, Advanced Electrical Technology, CBS Publishers and Distributors, New Delhi
5. S. Ghose, Electrical Machines, Pearson Education

Suggestive readings

1. G. Mc. Pherson, An introduction to Electrical Machines & Transformers, John Wiley & Sons
2. N. K. De and P. K. De, Electric Drives, Prentice Hall of India

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

DISCIPLINE SPECIFIC CORE COURSE – 11: Microprocessor

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Microprocessor	**4**	**3**	**-**	**1**	**Class XII passed with Physics + Mathematics/Applied Mathematics + Chemistry OR Physics + Mathematics/Applied Mathematics + Computer Science/Informatics Practices**	**Digital Electronics (DSC 5, Sem II)**

Learning Objectives

The Learning Objectives of this course are as follows:

- To understand basic architecture of 8085 microprocessor.
- To understand the instruction set and write programs in assembly language.
- To interface 8085 microprocessor with common Programmable Peripheral Devices.
- To understand the differences in the architecture and addressing modes of 8 bit and 16 bit Microprocessor.

Learning outcomes

The Learning Outcomes of this course are as follows:

- Understand the basic blocks of microcomputers i.e. CPU, Memory, I/O and architecture of microprocessors.
- Acquiring skills in writing assembly language program for 8085 microprocessor.
- Apply knowledge and demonstrate proficiency of designing hardware interfaces for memory, I/O and programmable peripheral interface devices with 8 bit microprocessor.
- Derive specifications of an 8 bit microprocessor based system as per required application.

SYLLABUS OF ELDSC-11 **Total Hours- Theory: 45 Hours, Practicals: 30 Hours**

UNIT – I (11 Hours)

Introduction to Microprocessor: Introduction, Applications, Basic block diagram, Speed, Word size, Memory capacity, Classification of microprocessors (mention of different microprocessors being used)

Microprocessor 8085: Features, Architecture -block diagram, General purpose registers, register pairs, flags, stack pointer, program counter, types of buses. Multiplexed address and data bus, generation of control signals, pin description of microprocessor 8085. Basic interfacing concepts, Memory mapped I/O and I/O mapped I/O.

UNIT – II (12 Hours)

8085 Instructions: Operation code, Operand & Mnemonics. Instruction set of 8085, instruction classification, addressing modes, instruction format. Data transfer instructions, arithmetic instructions, increment & decrement instructions, logical instructions, branch instructions and machine control instructions. Assembly language programming examples.

UNIT – III (11 Hours)

Stack operations, subroutine, call and return instructions. Delay loops, use of counters, timing diagrams-instruction cycle, machine cycle, T- states, time delay.

Interrupt structure of 8085A microprocessor, processing of vectored and non-vectored interrupts, latency time and response time; Handling multiple interrupts.

UNIT – IV (11 Hours)

Programmable Peripheral Interface (PPI): 8255- I/O interface, 8253/8254- Timer interface, 8259- Priority Interrupt Controller.

Designing of a microprocessor based system: Traffic Light Controller using PPI.

Comparison of 8085 Microprocessor with 8086 Microprocessor (Internal Architecture, Data Addressing Mode).

Practical component (if any) – Microprocessor

(Hardware and Assembly Language)

Learning outcomes

The Learning Outcomes of this course are as follows:

- Proficient in use of IDE's for designing, testing and debugging microprocessor based system.
- Interface various I/O devices and design and evaluate systems that will provide solutions to real-world problem.

- Prepare the technical report on the experiments carried.

LIST OF PRACTICALS (Total Practical Hours- 30 Hours)

8085 Assembly language programs:

1. Program to transfer a block of data.
2. Program for multibyte addition/subtraction.
3. Program to multiply two 8-bit numbers.
4. Program to divide a 16 bit number by 8 bit number.
5. Program to search a given number in a given list.
6. Program to generate terms of Fibonacci series.
7. Program to find minimum and maximum among N numbers.
8. Program to find the square root of an integer.
9. Program to find GCD of two numbers.
10. Program to sort numbers in ascending/descending order.
11. Program to verify the truth table of logic gates.
12. Interfacing using PPI 8255/8253/8259.

Note: Students shall sincerely work towards completing all the above listed practicals for this course. In any circumstance, the completed number of practicals shall not be less than eleven with hardware interfacing.

Essential/recommended readings

1. Microprocessor Architecture, Programming and Applications with 8085, Ramesh S. Gaonkar, Wiley Eastern Limited- IV Edition.
2. 8085 Microprocessor : Programming and Interfacing, N. K SRINATH, PHI Learning(2014).

Suggestive readings

1. 8085 Microprocessor and its Applications, A Nagoor Kani, Tata Mcgraw Hill, Third Edition.

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

DISCIPLINE SPECIFIC CORE COURSE – 12: Communication Systems

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Principles of Communication Systems	4	3	-	1	Class XII passed with Physics + Mathematics/Applied Mathematics + Chemistry OR Physics + Mathematics/Applied Mathematics + Computer Science/Informatics Practices	Circuit Theory & Network Analysis (DSC-2, Sem I), Analog Electronics-I(DSC-6, Sem II) and Signals & Systems (DSC-9, Sem III)

Learning Objectives

The Learning Objectives of this course are as follows:

- To introduce concepts of various analog modulation techniques used in communication systems and analyse their comparative performance.
- To understand Pulse analog modulation and Pulse digital transmission techniques

Learning outcomes

The Learning Outcomes of this course are as follows:

- Be conversant with the requirements and the protocols employed in the fundamental components of a communication network.
- Understand the concept and basic circuits used in Continuous Wave analog modulation
- Understand the Principles of Sampling and Pulse Communication
- Insight on Digital Transmission.

SYLLABUS OF ELDSC-12 Total Hours- Theory: 45 Hours, Practicals: 30 Hours

UNIT – I (11 Hours)

Introduction: Block diagram of an electronic communication system, electromagnetic spectrum-band designations and applications, need for modulation, concept of channels and base-band signals. Block diagram of Transmitter and Super Heterodyne Receiver. Concept of Noise and Signal to noise ratio.

UNIT – II (11 Hours)

Amplitude Modulation: Concept of modulation index and frequency spectrum and Power Relations in AM. Generation of AM by Square Law and Collector Modulator, Diode Detection, Concept of Double side band suppressed carrier, Single side band suppressed carrier by Filter Method, Pilot Carrier Modulation, Vestigial Side Band modulation, and Independent Side Band Modulation.

UNIT – III (11 Hours)

Angle modulation: Frequency and Phase modulation, modulation index and frequency spectrum, equivalence between FM and PM, Generation of FM (Block diagram of direct and indirect methods), FM detector (PLL). Concept of Pre-emphasis and De-emphasis. Comparison between AM, FM and PM.

UNIT – IV (12 Hours)

Pulse Analog Modulation: Sampling theorem, Aliasing and Aperture Effect, PAM, PWM, PPM -Generation and detection techniques, Multiplexing-TDM and FDM.

Pulse Code Modulation: Need for digital transmission, Block Diagram of PCM, Uniform and Non- uniform Quantization, Quantization Noise, Companding, Line Coding. Introduction to Delta Modulation and DPCM.

Practical component (if any) – Principles of Communication Systems
(Hardware and Circuit Simulation Software)

Learning outcomes

The Learning Outcomes of this course are as follows:

- Understand basic elements of a communication system.
- Analyse the baseband signals in time domain and in frequency domain.
- Build understanding of various analog (CW) and Pulse modulation and demodulation techniques
- Prepare the technical report on the experiments carried

LIST OF PRACTICALS (Total Practical Hours- 30 Hours)

The practical needs to be performed on Scilab/ MATLAB/Multisim or any other equivalent software besides hardware.

1. Study of Amplitude Modulation.

2. Study of Frequency Modulation.
3. Study of AM Transmitter and Receiver.
4. Study FM Transmitter and Receiver.
5. Study of Pulse Amplitude Modulation
6. Study of Pulse Width Modulation
7. Study of Pulse Position Modulation.
8. Study of Pulse Code Modulation
9. Study of Delta Modulation

Note: Students shall sincerely work towards completing all the above listed practicals for this course. In any circumstance, the completed number of practicals shall not be less than eight.

Essential/recommended readings

1. Electronic Communication Systems Fourth Edition by George Kennedy and Bernard Davis.
2. Principles of Electronic Communication Systems Second Edition by Taub and Schilling.
3. Electronic Communication Systems Fifth Edition by Wayne Tomasi.

Suggestive readings

1. Principles of Electronic Communication Systems by Louis E. Frenzel
2. Communication Systems (Analog and Digital) by R.P.Singh and S.D.Sapre

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

DISCIPLINE SPECIFIC ELECTIVES (DSE) COURSES OFFERED BY THE DEPARTMENT

DISCIPLINE SPECIFIC ELECTIVES (DSE-1)

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Internet of Things	4	3	-	1	Class XII passed with Physics + Mathematics/Applied Mathematics + Chemistry OR Physics + Mathematics/Applied Mathematics + Computer Science/Informatics Practices	Digital Electronics (DSC-5 , Sem II) , Basic Instrumentation & Measurement Techniques (DSC-4, Sem 2)

Learning Objectives

This course describes the Internet of Things (IoT), the technology used to build these kinds of devices, how they communicate, how they store data, and the kinds of distributed systems needed to support them. Broad objectives are:

- To introduce the terminology, technology and its applications
- To introduce the concept of M2M (machine to machine) with necessary protocols
- To introduce the Python Scripting Language commonly used in IoT devices/systems
- To introduce the Arduino / Raspberry Pi platform, widely used in IoT applications
- To introduce the implementation of web-based services on IoT devices

Learning outcomes

The Learning Outcomes of this course are as follows:

- Understand internet of Things, its hardware and software components and the IoT value chain structure (device, data cloud).
- Interface I/O devices, sensors & communication modules.

- Understand IoT sensors and technological challenges faced by IoT devices, with a focus on wireless, energy, power, and sensing modules
- Remotely monitor data and control devices and develop real life IoT based projects.

SYLLABUS OF ELDSE-2A **Total Hours- Theory: 45 Hours, Practicals: 30 Hours**

UNIT – I (11 Hours)

Introduction to Internet of Things - Definition and Characteristics of IoT, Architectural overview (cellular, star, mesh, ring)

Physical design of IoT: Things in IoT, IoT protocols in Link Layer, Network/Internet Layer, Transport Layer, Application Layer (with specific reference to Communication protocols as MQTT, ZigBee, Bluetooth, CoAP, UDP, TCP, WebSocket etc.,), Basics of Networking, Security aspects in IoT.

Logical design of IoT: Functional blocks, Communication Models, Communication APIs, Enabling Technologies, IoT levels and deployment templates, Design principles

IoT and M2M- Definitions, differences between M2M & IoT systems, Software defined networks (SDN), network function virtualization (NFV), difference between SDN and NFV for IoT, Basics of IoT System Management with SNMP, NETCONF -YANG

UNIT – II (11 Hours)

Transducers, Sensors and Actuators: Review of Transducers, Concept of Sensing and Actuation, Sensor characteristics (static/dynamic), Sensor classification (passive/active, analog/digital, scalar/vector), Actuator classification (Electric/Fluid Power/ Linear Chain /Manual / Linear vs Rotary)

Types of Sensors: Contact and Proximity, Position, Velocity, Force, Humidity, Tactile unipolar and bipolar Stepper motors Sensors- Light sensor, temperature sensor, voltage sensor, ADC and DAC, Temperature and Humidity Sensor DHT11, Motion Detection Sensors, Wireless Bluetooth Sensors, Level Sensors, USB Sensors, Embedded Sensors, Distance Measurement with ultrasound sensor etc.

Selection of Transducers for various IoT applications, Wireless Sensor Networks

UNIT – III (12Hours)

Computing (using Arduino, Raspberry Pi), I/O interfaces.

Software components- Programming API's (using Python/Node.js/Arduino). Introduction to Arduino/Raspberry Pi- Installation, Interfaces (serial, SPI, I2C)

Raspberry Pi: Communication with devices through the pins of the Raspberry Pi, RPi. GPIO library, Python Functions, setting up the pins, General purpose IO Pins, Protocol Pins, GPIO Access, applying digital voltages, and generating Pulse Width Modulated signals, Tkinter Python library, accessing pins through a graphic user interface

OR

Arduino: Introduction to the Arduino environment, the Arduino board, the Arduino IDE, and the Arduino compatible shields together with their libraries. Arduino board main components, inputs, and outputs. Arduino Integrated Development Environment (IDE), Compiling Code, Arduino Shields and Libraries.

Basics of C programming, composition of an Arduino programs, Arduino tool chain, Arduino IDE, basic structure of a sketch, including the use of the setup() and loop() functions. Accessing the pins from a sketch for input and output, introduction on debugging embedded software on an Arduino, UART communication protocol, Synchronization, parity and stop, the use of the Serial library to communicate with the Arduino through the serial monitor.

Programming – Python programs with Arduino/Raspberry Pi with focus on interfacing external gadgets, controlling output, reading input from pins

Note: It is optional to choose either Arduino or Raspberry Pi environment

UNIT – IV (11 Hours)

IoT Physical Devices and Endpoints, Domain specific IoTs, IoT Physical Servers and Cloud Offerings

Cloud Computing: Characteristics, Introduction to Cloud Service models (SaaS, PaaS, IaaS, XaaS etc.,) Deployment models, Cloud storage APIs, IoT-Cloud convergence, Communication Enablers

Webservices – Web server for IoT, Python-Web frameworks, RESTful Web API, ThingSpeak API, MQTT, IoT security, Basics of symmetric and non-symmetric encryption standards

IoT Application Development - Solution framework for IoT applications- Implementation of Device integration, Data acquisition and integration

Device data storage- Unstructured data storage on cloud/local server, Authentication, authorization of devices.

IoT Case Studies based on Smart Environment, Industrial automation, Transportation, Agriculture, Healthcare, Home Automation

Practical component (if any) – Internet of Things

Learning outcomes

The Learning Outcomes of this course are as follows:

- Interfacing of various sensors using Arduino/Raspberry Pi
- Interfacing using Bluetooth, Web server, TCP, ThinkSpeak Cloud, MQTT broker

LIST OF PRACTICALS (Total Practical Hours- 30 Hours)

1. Connect an LED to GPIO pin 24 and a Switch to GPIO 25 and control the LED with the switch. The state of LED should toggle with every press of the switch.
2. To interface DHT11 sensor with Arduino/Raspberry Pi and write a program to print temperature and humidity readings.
3. To interface motor using relay with Arduino/Raspberry Pi and write a program to turn ON motor when push button is pressed.

4. To interface Bluetooth with Arduino/Raspberry Pi and write a program to send sensor data to smartphone using Bluetooth.
5. To interface Bluetooth with Arduino/Raspberry Pi and write a program to turn LED ON/OFF when '1'/'0' is received from smartphone using Bluetooth.
6. Create a traffic light signal with three colored lights (Red, Orange and Green) with a duty cycle of 5-2-10 seconds.
7. Create an application that has three LEDs (Red, Green and white). The LEDs should follow the cycle (All Off, Red On, Green On, White On) for each clap (use sound sensor).
8. Write a program on Arduino/Raspberry Pi to upload/retrieve temperature and humidity data using ThingSpeak cloud.
9. Write a program on Arduino/Raspberry Pi to publish/subscribe temperature data using MQTT broker.
10. To install MySQL database on Raspberry Pi and perform basic SQL queries.
11. Write a program to create TCP server on Arduino/Raspberry Pi and respond with humidity data to TCP client when requested.
12. Create a web application for the above applications wherever possible with functionalities to get input and send output.

Note: Students shall sincerely work towards completing all the above listed practicals for this course. In any circumstance, the completed number of practicals shall not be less than eleven.

Essential/recommended readings

1. Internet of Things - A Hands-on Approach, Arshdeep Bahga and Vijay Madisetti, Universities Press, 2015, ISBN: 9788173719547
2. Dr. SRN Reddy, Rachit Thukral and Manasi Mishra, "Introduction to Internet of Things: A practical Approach", ETI Labs
3. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759
4. Raspberry Pi Cookbook, Software and Hardware Problems and solutions, Simon Monk, O'Reilly (SPD), 2016, ISBN 7989352133895
5. Adrian McEwen, "Designing the Internet of Things", Wiley

Suggestive readings

1. Peter Waher, 'Learning Internet of Things', Packt Publishing, 2015 Editors Ovidiu Vermesan
2. Peter Friess,'Internet of Things – From Research and Innovation to Market Deployment', River Publishers, 2014
3. N. Ida, Sensors, Actuators and Their Interfaces, SciTech Publishers, 2014.

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

DISCIPLINE SPECIFIC ELECTIVES (DSE-2)

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Operating Systems	**4**	**3**	**-**	**1**	**Class XII passed with Physics + Mathematics/Applied Mathematics + Chemistry OR Physics + Mathematics/Applied Mathematics + Computer Science/Informatics Practices**	**Programming Fundamentals using Python (DSC-1, Sem I)/ Algorithm Design and Analysis(DSE-1B, Sem III)**

Learning Objectives

COURSE OVERVIEW: Operating systems course is intended as a general introduction to the techniques used to implement operating systems and related kinds of systems software. The topics covered will be functions and structure of operating systems, process management (creation, synchronization, and communication); processor scheduling; deadlock prevention, avoidance, and recovery; main-memory management; virtual memory management (swapping, paging, segmentation and page-replacement algorithms); control of disks and file-system structure and implementation.

The Learning Objectives of this course are as follows:

- To explain main components of OS and their working
- To familiarize the operations performed by OS as a resource Manager
- To introduce various scheduling policies of OS.
- To teach the different memory management techniques.

Learning outcomes

The Learning Outcomes of this course are as follows:

- Learn multiprogramming, multithreading concepts for a small operating system.
- Create, delete, and synchronize processes for a small operating system.
- Implement simple memory management techniques.
- Implement CPU and disk scheduling algorithms.
- Use services of modern operating system efficiently

- Learn basic file system.

SYLLABUS OF ELDSE-2B **Total Hours- Theory: 45 Hours, Practicals: 30 Hours**

UNIT – I (11 Hours)

Overview: Introduction, Computer-System Organization and Architecture, Multiprocessor and Clustered Systems, OS Operations, Multiprogramming and Multitasking, Resource management- process management, memory management, file-system management, Mass- storage management, I/O System management systems, protection and security. Virtualization, Distributed systems, Real Time Embedded Systems, Free and Open source Operating systems and Operating system services.

UNIT – II (12 Hours)

Process management: Basic concepts, Scheduling Criteria, Scheduling algorithms- FCFS, SJF, Priority, RR and Multilevel Queue. Process synchronization.

Concurrency and Synchronization: The Critical-section problem, Semaphores, Deadlock Characterization, Prevention, Avoidance, Detection and Recovery.

UNIT – III (12 Hours)

Memory management: Basic hardware, Address binding, Physical and Logical address space, Swapping, Memory allocation strategies -Fixed and Variable Partitions, Fragmentation, Paging, Segmentation, Demand Paging and virtual memory, Page Replacement Policies - FIFO, OPR, LRU.

UNIT – IV (10 Hours)

File system: Concept of a file, access methods, directory structure, file system mounting, file sharing, protection, file system structure, file system implementation, Directory implementation, allocation methods, free-space management, efficiency and performance, Disk scheduling algorithms- FCFS, SSTF, SCAN and C-SCAN.

Practical component (if any) – Operating Systems
(Python software)

Learning outcomes

The Learning Outcomes of this course are as follows:

- Implement various process scheduling algorithms
- Implement various priority based scheduling algorithms
- Implement various page replacement algorithms
- Implement various disk scheduling algorithms

LIST OF PRACTICALS (Total Practical Hours – 30 Hours)

1. Write a program to implement FCFS scheduling algorithm.
2. Write a program to implement Round Robin Process scheduling algorithm.

3. Write a program to implement SJF Process scheduling algorithm.
4. Write a program to implement non-preemptive priority-based scheduling algorithm.
5. Write a program to implement preemptive priority-based scheduling algorithm.
6. Write a program to implement SRJF scheduling algorithm.
7. Write a program to implement first-fit, best-fit and worst-fit allocation strategies.
8. Write a program to implement FIFO Page replacement algorithm.
9. Write a program to implement OPR Page replacement algorithm.
10. Write a program to implement LRU Page replacement algorithm.
11. Write a program to implement SCAN Disk Scheduling algorithm.
12. Write a program to implement SSTF Disk Scheduling algorithm.

Note: Students shall sincerely work towards completing all the above listed practicals for this course. In any circumstance, the completed number of practicals shall not be less than eleven.

Essential/recommended readings

1. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, "Operating Systems Concepts", Tenth Edition, John Wiley & Sons, 2018, ISBN:978-1-118-06333-0.
2. D.M.Dhamdhere, "Operating Systems", 2nd Edition, Tata McGraw Hill, 2011.

Suggestive readings

1. Andrew S Tanenbaum, Herbert Bos "Modern Operating Systems" , Fourth Edition, Pearson Education India, 2016. ISBN 978-9332575776.
2. William Stallings, "Operating Systems Internals and Design Principles", Seventh Edition, Pearson Education, 2018. ISBN 978-9352866717.
3. Garry Nutt, Nabendu Chaki, Sarmistha Neogy, "Operating Systems", Third Edition, Pearson Education.
4. Deitel & Deitel (2008), Operating systems, 3rd edition, Pearson Education, India
5. Achyut S Godbole, Atul Kahate, "Operating Systems", 3rd Edition, Tata McGraw Hill, 2011.

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DISCIPLINE SPECIFIC ELECTIVES (DSE-3)

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Network Synthesis	**4**	**3**	**-**	**1**	**Class XII passed with Physics + Mathematics/Applied Mathematics + Chemistry OR Physics + Mathematics/Applied Mathematics + Computer Science/Informatics Practices**	**Circuit Theory & Network Analysis (DSC-2, Sem I), Engineering Mathematics DSC(7, Sem III)/Signals and Systems (DSC-9, Sem III)**

Learning Objectives

The Learning Objectives of this course are as follows:

- To study the basic frequency domain techniques and two port network parameters.
- To study the elements of network synthesis.
- To study and synthesise the one port networks with two kinds of elements.
- To study the synthesis of transfer function.
- To study and design the filters

Learning outcomes

The Learning Outcomes of this course are as follows:

- Apply the knowledge of frequency domain techniques and two port network parameters.
- Understand the basic concepts of network synthesis.
- Synthesise the one-port networks and transfer function.
- Determine the frequency response of filters.

SYLLABUS OF ELDSE-2C Total Hours- Theory: 45 Hours, Practicals: 30 Hours

UNIT – I (12 Hours)

Circuit Analysis: Concept of Poles and Zeros in complex frequency/s-plane, Initial and Final Value Theorem, Representation of Circuit Elements in s-domain, Circuit Analysis using Laplace Transform Method, The System Function for R-C and R-L Networks and their Impulse and Step Responses.

Two Port Network Parameters: Impedance (Z) Parameters, Admittance (Y) Parameters, Transmission (ABCD) Parameters, Hybrid (h) Parameters.

UNIT – II (10 Hours)

Elements of Network Synthesis: Causality and Stability, Hurwitz Polynomial, Sturm's Theorem, Positive Real Functions, Basis Synthesis Procedures.

UNIT – III (11 Hours)

Synthesis of One Port Networks with Two Kinds of Elements: Properties of L-C Immittance Functions, Synthesis of L-C Driving-Point Immittances, Properties of R-C Driving Point Impedances, Synthesis of R-C Impedances or R-L Admittances, Properties of R-L Impedances and R-C Admittances, Synthesis of R-L-C Functions.

UNIT – IV (12 Hours)

Transfer Function Synthesis: Properties of Transfer Functions, Synthesis of L-C Ladder Network with a 1-ohm Resistive Termination, Synthesis of Constant-Resistance Networks (Bridge and Lattice Type).

Filter Design: Ideal Filters, Low Pass Filter Design using Butterworth and Chebyshev approximation and Comparison between them.

Practical component (if any) – Network Synthesis
(Hardware/Software/Simulation Software)

Learning outcomes

The Learning Outcomes of this course are as follows:

- Verify the operation and response of typical electrical circuits.
- Determine the various parameters for two-port networks.
- Prepare the technical report on the experiments carried.

LIST OF PRACTICALS (Total Practical Hours – 30 Hours)

1. Mesh and Node Analysis of circuits using AC Sources.
2. Computation and plot of Poles, Zeros and Stability of a Function.
3. Study of step response of RC Network.

4. Study of step response of RL Network
5. Computation and plot of Inverse-Laplace Transform of a Function.
6. Determination of Impedance (Z) and Admittance (Y) parameters of Two-Port Network.
7. Determination of ABCD Parameters of Two-Port Network.
8. Determination of Hybrid (h) Parameters of Two-Port Network.
9. Designing of a Low Pass Filter (Butterworth Approximation) and study of its Frequency Response.
10. Designing of a Low Pass Filter (Chebyshev Approximation) and study of its Frequency Response.

Note: Students shall sincerely work towards completing all the above listed practicals for this course. In any circumstance, the completed number of practicals shall not be less than nine.

Essential/recommended readings

1. Kuo, F. F., "Network Analysis and Synthesis", 2nd Ed., Wiley India (2013).
2. M. E. Van Valkenburg, "Introduction to Modern Network Synthesis", Wiley Eastern (1984).

Suggestive readings

1. Aatre, V. K., "Network Theory and Filter Design", 3rd Ed., New Age International (2014).

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

COMMON POOL OF GENERIC ELECTIVES (GE) COURSES OFFERED BY THE DEPARTMENT

GENERIC ELECTIVES (GE-1)

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Instrumentation	**4**	**3**	**-**	**1**	**Class XII passed with Maths/Applied Maths**	**Idea about basic circuit elements like R, C and L, Ammeter, Voltmeter**

Learning Objectives

The Learning Objectives of this course are as follows:

- Explain the importance and working principle of different electronic measuring instruments.
- Use the complete knowledge of various instruments and transducers to make measurements in the laboratory.

Learning outcomes

The Learning Outcomes of this course are as follows:

- Familiarize with the working principle of different measuring instruments
- Understand measuring instruments used in the laboratory like oscilloscopes, signal generators
- Understand working principle of transducers
- Familiarize with the working principle of data acquisition devices and biomedical instruments.

SYLLABUS OF ELGE-4A **Total Hours- Theory: 45 Hours, Practicals: 30 Hours**

UNIT – I (10 Hours)

DC and AC indicating Instruments: Accuracy and precision, Types of errors, PMMC galvanometer, sensitivity, Loading effect , Conversion of Galvanometer into ammeter, Voltmeter and Shunt type ohmmeter, Multimeter.

UNIT – II (12 Hours)

Oscilloscopes: CRT, wave form display and electrostatic focusing, time base and sweep synchronisation, measurement of voltage, frequency and phase by CRO, Oscilloscope probes, Dual trace oscilloscope, DSO :Block diagram, principle and working, Advantages and applications, CRO specifications (bandwidth, sensitivity, risetime).

Signal Generators: Function generators.

UNIT – III (10 Hours)

Transducers: Basic requirements of transducers, Transducers for measurement of nonelectrical quantities: Types and their principle of working , measurement of Linear displacement, Acceleration, Flow rate, Liquid level, strain, Force, Pressure, Temperature.

UNIT – IV (13 Hours)

Data acquisition systems: Block diagram, brief description of preamplifier, signal conditioner, instrumentation amplifier, A/D and D/A converter blocks, computer-controlled test and measurement system.

Bio-medical instrumentation: Bio-Amplifiers: Different types of Bio-OP-Amps, Electrodes for ECG , block diagram of ECG system, brief analysis of graphs.

Practical component (if any) – Instrumentation
(Hardware and Circuit Simulation Software)

Learning outcomes

The Learning Outcomes of this course are as follows:

- To measure various electrical parameters.
- To measure characteristics of various sensors and transducers.
- Understand ECG pattern.
- Prepare the technical report on the experiments carried.

LIST OF PRACTICALS (Total Practical Hours – 30 Hours)

1. Design of ammeter and voltmeter using galvanometer.
2. To determine the Characteristics of resistance transducer - Strain Gauge
3. To determine the Characteristics of LVDT.
4. To determine the Characteristics of Thermistors and RTD.
5. Measurement of temperature by Thermocouples and study of transducers like AD590 (two terminal temperature sensor), PT-100, J- type, K-type.

6. Characterization of bio potential amplifier for ECG signals.
7. Measurement of heart sound using electronic stethoscope. Study on ECG heart rate monitor /simulator
8. Study of pulse rate monitor with alarm system.

Note: Students shall sincerely work towards completing all the above listed practicals for this course. In any circumstance, the completed number of practicals shall not be less than seven.

Essential/recommended readings

1. Electrical and Electronics Measurement and Instrumentation Sahwany A.K.
2. Handbook of biomedical instrumentation: Khandpur R S, TMH
3. Electron measurements and instrumentation techniques: Cooper W D and Helfric A D, PHI, 1989.
4. Biomedical instrumentation and measurements: Leslie-Cromwell, Fred J Weibell, Erich A Pfieffer, PHI, 1994.
5. Mechatronics – principles and applications, Godfrey C Onwubolu, Elsevier, 2006

Suggestive readings

1. Electrical Measurement in Measuring Instruments. Goldwing E.W. and Widdies
2. Measurement systems applications and design: Doeblin E O, McGraw Hill, 1990.
3. Instrumentation devices and systems: Rangan, Sarma, Mani, TMH
4. Instrumentation measurement and analysis: Nakra B C, Chaudry K K, TMH

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.

GENERIC ELECTIVES (GE-2)

CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Mobile Application Development	**4**	**1**	**-**	**3**	**Class XII passed in any stream**	**Idea about the Computer System Configuration like processor, RAM, ROM, different Operating Systems etc.**

Learning Objectives

In this course, student will be developing foundational programming skills to support graphical element presentation and data manipulation from basic functions through to advance processing. You will continue to build your skill set to use and apply core graphics, touch handling and gestures, animations and transitions, alerts and actions as well as advanced algorithms, threading and more. By the end of this course, you will be able to develop a more advanced, fully functioning app. currently this course is taught using Flutter UI SDK.

Learning outcomes

The Learning Outcomes of this course are as follows:

- Explain the concepts on: Elements of user interface, Model-View-Controller architecture, Data persistence and storage, Multithreading, Mobile web vs. mobile app, Services, broadcasts and notifications, Sensor management and location-based services.
- Describe different mobile application models/architectures and patterns.
- Familiarize with data type, data operators, exception handling and file management
- Describe the components and structure of a mobile development framework (Flutter SDK) in the development of a mobile application

SYLLABUS OF ELGE-4B Total Hours- Theory: 15 Hours, Practicals: 90 Hours

UNIT – I

Introduction: What is mobile Application Programming, Different Platforms, Architecture and working of Android, iOS and Windows phone 8 operating system, Comparison of Android, iOS and Windows phone 8.

About Flutter: Understanding Flutter, Flutter framework, Introduction to Android studio, Flutter SDK - Installing and Configuring, Introduction to Dart writing Dart code, Dart Pad, Installing Dart SDK.

UNIT – II

Basic DART Programming Concepts: Introduction, Main () function, Dart variables, Dart Data Types, Dart Conditional Operators: - if- Else statements, Loop operators, Break statements, switch case statements.

Dart Functions & Object -Oriented Programming: Functions- its structure, creating a function, function Return Data Types, Void function, variable scope, OOP- Objects and classes, creating a Class, Adding Methods to classes, Providing constructors for classes, Class – Getters and Setters, Class Inheritance, Abstract Class, Dart Project Structure and Dart Libraries.

UNIT – III

Flutter Widgets Fundamentals: Scaffold, Image, Container, Column and Row, Icon Widgets, Layouts, Card Widgets, App Icon for iOS and Android apps, Hot reload and Hot Restart, Stateful and Stateless Widgets, Using custom Font.

Navigation and Routing: Button, Floating Action Button

Visual, Behavioral and Motion- Rich Widgets Implementation: Bottom Navigation Bar, ListTile, ListView, Drawer, DataTable, Selectable Text, Stack, Input and Selections, Text field, Checkbox group and Radio Button, Date Picker, Time Picker, Slider, Switch, Dialogs, Alerts and Panels.

UNIT – IV

App testing & Publishing: Testing and feedback for your App, setting up a test environment, Usability Testing, starting your Test Session, Analyzing your Test, Publishing Flutter Apps, Publishing Android App on Google Play store.

Understanding Flutter Versions, Flutter macOS Setup, macOS development Environment, Publishing iOS app on Apple store.

Practical component (if any) – Mobile Application Development
(Flutter and Dart Software)

Learning outcomes

The Learning Outcomes of this course are as follows:

- Proficient in use of IDE's for designing and development of various android based applications.
- Design and developed various applications using various components GUI component, GPS, SD card.
- Prepare the technical report on the projects carried

LIST OF PRACTICALS (Total Practical Hours- 90 Hours)

1. Develop an application that uses GUI components, Font and Colors.
2. Develop an application that uses Layout Managers and event listeners.
3. Develop a native calculator application.
4. Write an application that draws basic graphical primitives on the screen.
5. Develop an application that makes use of database.
6. Implement an application that implements multi-threading.
7. Develop a native application that uses GPS location information.
8. Implement an application that writes data to the SD card.
9. Implement an application that creates an alert upon receiving a message.
10. Write a mobile application that creates alarm clock.
11. Develop an application for working with Menus and Screen Navigation.
12. Develop an application for working with Notifications

List of Projects: -

1. Counter App
2. Calculator App
3. Audio recorder App
4. Voice to text Converter
5. Tic-tac-toe Game

Note: Students shall sincerely work towards completing all the above listed practicals for this course. In any circumstance, the completed number of practicals shall not be less than eleven and Projects less than four.

Essential/recommended readings

1. Flutter for Beginners: A Genius guide to flutter App development, Edward Thornton.
2. Beginning App Development with Flutter Book, Rap Payne.
3. Quick Start Guide to Dart Programming, Sanjib Sinha, Apress Publication.
4. Dart Apprentice: Beginning Programming with Dart, Jonathan Sande and Matt Galloway.

Suggestive readings

1. Flutter Complete Reference: Create beautiful, fast and native apps for any device, Alberto Miola.
2. Beginning Flutter: A Hands-on Guide to App Development, Marco L. Napoli.

Note: Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.